

hORCRUX hunt hints



one

First Hint

The Death Eaters, spells, objects and defensive wizards
you've found are of no use to you.



one

Second Hint

Sometimes more information just obscures your goal.



one

Third Hint

Two words, once formed, will lead you to what you seek.



two

First Hint

Speak.



two

Second Hint

Your first answers present you with a series of choices.



two

Third Hint

The code must be cracked three times, no fewer, to decipher the two words you seek.



thRee

First Hint

A pencil wouldn't be amiss.



thRee

Second Hint

You may wish Newt Scamander were still alive to assist you in your hunt.



thRee

Third Hint

Take a different look.



fOuR

First Hint

If the solution still confounds you,
look to the surrounding information.



fOuR

Second Hint

Don't try shortcuts, Hunter, for they may not lead where you need to go.



fOuR

Third Hint

Be quite sure that you aren't cloning your faculty. There are only five of them and each of them only went to one location, only studies one subject, only left in one month, only returned on one day, and only recovered one object.



five

First Hint

Video gamers may be more familiar.



five

Second Hint

If you are quite clever, you need not solve the final part of this puzzle to find your repository.



five

Third Hint

Do not look to the stars;
they will not help you.



SIX

First Hint

The Dark Lord is devious;
he has tried to lose you in space.



SIX

Second Hint

While you might be short,
you certainly don't have extra.



SIX

Third Hint

While the absence of colors certainly makes this challenge more difficult, it's also indicative.



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